



Jianjun Xiao

To know what you know and to admit what you do not know—this is true wisdom.

📍 Beijing, China
☎ +8615328695611
✉ et_shaw@126.com
🌐 <https://xiaojianjun.cn>

Profiles

👤 [肖同学](#) 🌐 [etShaw-zh](#)
👤 [Jianjun Xiao](#) 🌐 [Jianjun Xiao](#)

Education

Beijing Normal University
PhD in Internet Education
September 2023 - Present

Beijing Normal University
Master's in Educational Technology
September 2020 - June 2023

Linyi University
Bachelor's in Educational
Technology
September 2014-June 2018

Skills

Soft Design and Development
Responsible for cMOOC platform design and development in 2019-present. I finished the platform requirements analysis, functional design prototype, and iterative development based on the WordPress framework and Wechat ecology.

Data Analysis

Teaching Assistant for the course "Data Management and Analysis" (35 Students) Undergraduate Public Restricted Courses at Beijing Normal University in 2021.09-2022.01.

Update

December 2024

Projects (👤 = Recipient)

👤 **Research on Automatic Assessment and Improvement Path of cMOOC Learners' Interaction Level Based on Dual Networks** 2023-2024
Project of Interdisciplinary Research Foundation for Doctoral Candidates of Beijing Normal University (Grant No. BNUXKJC2305).

Research on Educational Reform and Innovative Management in the Era of "Internet Plus" 2019 - 2023
Key Project of the Department of Management of the National Natural Science Foundation of China (Grant No. 71834002).

Social-Behavioural-Cognitive-Emotional Based Analysis and Intervention Study of Online Collaborative Role Interaction 2022 - 2025
National Natural Science Foundation of China (NSFC) 2022 Young Science Fund Project (Grant No. 62207003).

Publications (👤 = Representative work; † = Corresponding author)

Xiao, J. (2024). AICO: An artificial intelligence text-coding officer with integrated classifiers (Version v1.0.4) [Computer software]. Zenodo. 2024

👤 Wang, C., & Xiao, J. † (2024) A Role Recognition Model Based on Students' Social-Behavioral-Cognitive-Emotional attributes during Collaborative Learning. *Interactive Learning Environments (SSCI Q1)* 2024

Bai, Y., Chen, L., Zhou, X., Xiao, J., & He, X. (2024) The Evolution of cMOOC Learners' Resource Use Behaviour. *Interactive Learning Environments (SSCI Q1)* 2024

Wang, C., & Xiao, J. † (2023). Who will participate in online collaborative problem solving? A longitudinal network analysis. *Interactive Learning Environments (SSCI Q1)* 2023

徐亚倩, 陈丽, & 肖建军 (2022). 联通主义在线课程设计策略研究——基于五轮cMOOC设计迭代. *中国远程教育 (CSSCI)* 2022

Bai, Y.-Q., Xu, Y.-Q., & Xiao, J. (2022). The influencing factors of interaction and perceived value of cMOOC learners. *Interactive Learning Environments (SSCI Q1)* 2022

王东华, 张翼然, 肖建军, 王小凯, & 徐亚倩. (2022). 联通主义学习路径与学习者发展. *开放学习研究* 2022

Bai, Y.-Q., & Xiao, J. (2021). The impact of cMOOC learners' interaction on 2021 content production. *Interactive Learning Environments (SSCI Q1)*

Awards

Second-class competition scholarship (Team Leader) 2024 **Second Class Innovation and Entrepreneurship Scholarship (Team Leader)** 2017
Beijing Normal University Linyi University

First-class scholarship 2021, 2023, 2024 **Second-class scholarship** 2020, 2022
Beijing Normal University Beijing Normal University

Volunteering

Interactive Learning Environments (SSCI Q1) 2021 - Present
Reviewer

Information, Communication & Society (SSCI Q1; SCI Q1) 2024 - Present
Reviewer